

DIGITALIZATION OF LEAN LEARNING SIMULATIONS: TEACHING LEAN PRINCIPLES AND LAST PLANNER SYSTEM

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Need for a digital Lean Construction simulation with real-time interaction

Research Gap

- Lean simulations are an appropriate teaching concept¹
- BUT these are performed mostly physically
- Widespread online teaching by COVID-19 pandemic^{2 3}
- \rightarrow Further digital development is needed^{4 5}

Objective – Development of a digital Lean Construction simulation

- Run on a digital online platform
- Allows interactions between participants in real-time

Two simulations were developed using an iterative, user-oriented procedure





- Development based on UX design
- Three iterations following the PDCA cycle including feedback







MIRO was used as interactive digital platform



Figure 2. MIRO Online Whiteboard¹

- Available for free
- Easy sharing
- Real-time interaction
- Tables/Diagrams can be created directly

Teaching lean principles and LPS in an interactive, digital environment



Video 1. Guiding A Digital Simulation



Both simulations alternate between theory and practice and offer a flexible distribution of roles



Lean Principles Simulation



Figure 3. Production Plant





Manufactured product



7-14 (+ Quality Manager)

LPS Simulation



Figure 4. Construction Site





 $1\frac{1}{2}h$



6-15 (+ Quality Manager)

The empirical assessment was successful - All rating results are in the upper range



| | Design | Fun | Moderation | Technology |
|--------------------------------------|-----------------------|--|-----------------------|------------|
| Lean Principles Simulation | 4.37 ★★★★☆☆ | 4.48 ★★★★☆☆ | 4.59 ★★★★★ | 70% |
| Last Planner System Simulation | 4.49 ★★★★☆☆ | $4.35 \\ \bigstar \bigstar \bigstar \bigstar \bigstar$ | 4.22 ★★★★☆☆ | 80% |

| Umfrage Lean Construction Simulation - Iteration 3 *Erforderlich |
|--|
| Hetter Sie Decklasse wite dass Miss. Decesió Wiere is welch sû t |
| Hatten sie Probleme mit dem Miro-board? wenn ja, weiche? ~ |
| O Nein |
| Did you have any |
| Hattens Last Pla |
| board? If yes, which ones? |
| |

Figure 5. Questionnaire

 Table 1. Validation Digital Simulations

1-5 Likert Scale from 1 (very low) to 5 (very high)
 Technology of 1% to 100% of Participants Questionnaire

The developed digital simulations represent a suitable concept for teaching Lean principles and methods

Objectives were met

- Successful interaction in realtime
- Encouraged communication & collaboration



Learning effect was achieved

- Participants moved out of comfort zone
- "Aha" moment was triggered

Advantages of digital simulations could be observed

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- High flexibility
- High level of sustainability
- Low costs & effort





THANK YOU!

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ABSTRACT

Leas simulations are an effective way to learn Lean principles and experience the impact on process optimization. However, to date, in construction these have mostly been conducted physically on site or in the office. As digital solutions for collaboration and teaching are increasingly developed in the context of the COVID-19 pandemic, Lean simulations also need to evolve by being decentralized from the project team and driven by digitalization.

This paper examines the adaptation and creation of Lean simulations that can be run or a digital platform that support interactions between multiple participants in real time. Specifically, two simulations were created through a three-phase iterative development. The first simulation focuses on Lean principles and the second on the Last Planner System®. To evaluate the developed digital simulations, feedback was collected from the participant through questionmairs. It can be noted that all rating results were in the upper range. Research objectives were achieved: The evaluation of the technology, the fun and the design indicate that the participant strong scensibility interact with each other via the chosen digital platform. It also proved that digital simulations offer high flexibility integration of the oteology with low costs and effort as well as a high level of syntramability.

KEYWORDS

Lean Principles, Last Planner System®, Digital Lean Simulation, Collaboration, Action Learning.

INTRODUCTION

Since the fundamental principles of the Toyota Production System were adapted to the construction industry, the application of methods and tools within the emerging field of Lean Construction has proven to be effective in increasing customer value and decreasing wate. Nevertheless, a successful implementation of Lean depends not only on the

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